

Sonic 2

Clarinet 1 in B \flat

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arr. Tré29

Staff Roll
♩ = 144

p < *p* < *p* < *p* < *p* < *p* < *mf* >

Metropolis Zone

8 (A) Slightly slower ♩ = 136
4

mp

17

22 2

p < *mf* >

28 2

p < *mf* >

32

p < *mf* >

mp

Emerald Hill Zone

36 (B) Barely faster ♩ = 140

mf

41

mp < *mp* < *mp* < *mp* < *p*

47

f

2

Clarinet 1 in B \flat

53



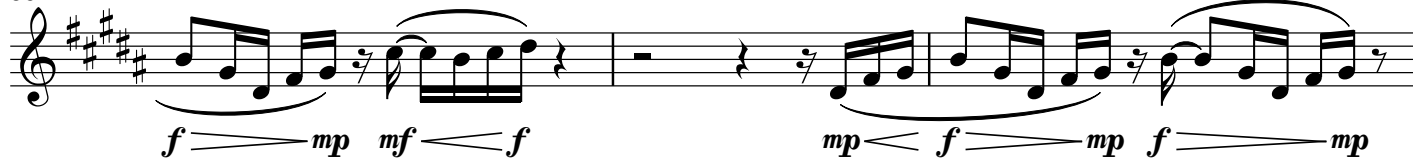
57



61



80



83



Mystic Cave Zone (2 Player)

93



99



103



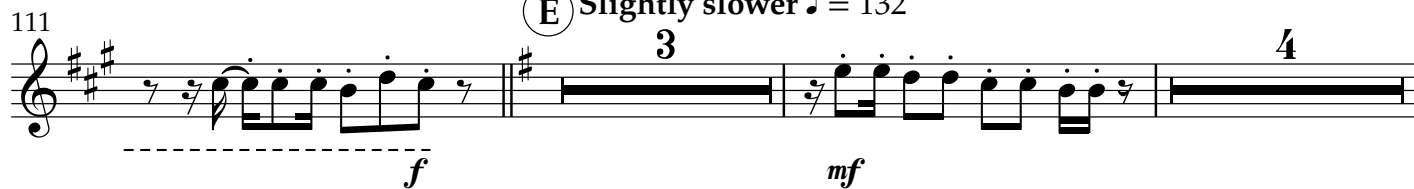
107



Clarinet 1 in B \flat

Aquatic Ruin Zone

(E) Slightly slower $\text{♩} = 132$



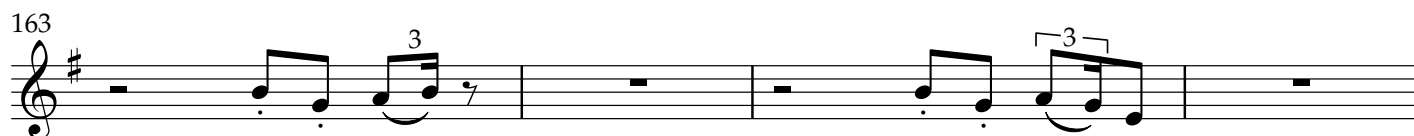
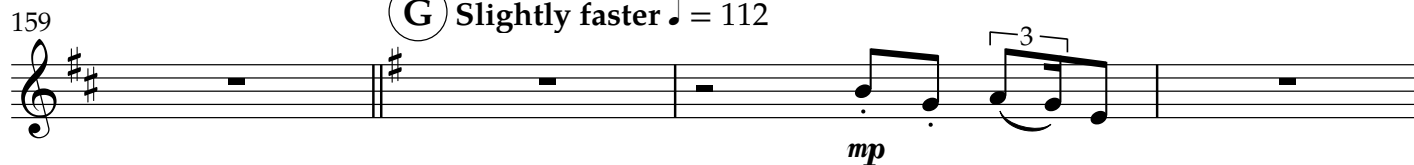
Mystic Cave Zone

(F) Noticeably slower $\text{♩} = 104$



Casino Night Zone (2 Player)

(G) Slightly faster $\text{♩} = 112$



167

p *mf* *p* *mf*

172

p *mf* *p* *mf*

Hill Top Zone

176

H

4

mp *p*

184

Slower ♩ = 84

mp *p* *< mf* *pp*

Casino Night Zone

188

I

7

3

3

3

mf

199

p *> p* *< mf*

Main Theme

204

poco accel.. **J** Gotta go fast(ish) ♩ = 120

p *> p* *< mf*

209

mp *f*