

Daughter Of The High Summoner

from *Final Fantasy X*

Nobuo Uematsu
transcribed by Tré29

♩ = 75

2 Flutes

Clarinet in B \flat

Triangle

Shaker

Vibraphone
mp

Violin 1
pizz. sempre
mf

Violin 2
pizz. sempre
mf

Viola

Violoncello

Synth
pp

5

Tri. *mp*

Shk. *p*

Vib. *mp*

Vln. 1

Vln. 2

Vla. *mf* pizz.

Vc. *mf* pizz.

10

Tri. *mf*

Shk. *mf*

Vib. *mf*

Vln. 1

Vln. 2

Vla. *mf*

Vc. *mf*

Syn.

15

Tri.

Shk.

Vib.

Vln. 1

Vln. 2

Vla.

Vc.

Syn.

mf

mf

20

Tri.

Shk.

Vib.

Vln. 1

Vln. 2

Vla.

Vc.

Syn.

mf

mf

25

Fl.

Cl.

Tri.

Shk.

Vib.

Vln. 1

Vln. 2

Vc.

Syn.

p

f

arco

p

Detailed description: This page of a musical score covers measures 25 through 29. The Flute and Clarinet parts are mostly silent, with the Clarinet playing a soft (*p*) chord in measure 27. The Triangle and Shaker parts feature rhythmic patterns with accents and slurs. The Vibraphone part starts with a rhythmic pattern, then plays a sustained chord in measure 27, and continues with melodic lines. Violin 1 and Violin 2 have melodic lines in measures 25-27. The Viola part is silent until measure 27, where it plays a soft (*p*) chord, marked *arco*. The Synthesizer part provides a steady accompaniment of chords throughout the measures.

30

Fl. *a2*

Cl. *pp*

Tri.

Shk.

Vib.

Vln. 1 *mf*

Vln. 2 *mf*

Vc.

Syn. *mf* *pp*